

CSE 421 Final Examination
Spring 2003-2004

1 Memory Layout(16 points)

A certain 6800 system has been configured with three memory chips as shown in the table below. Each chip is selected when the address line levels are as shown. Assuming these are all the memory the system has (the CPU does not have any internal memory), answer the questions below:

Memory Chip & Type	Size	A15	A14	A13	A12
RAM 1	8K	0	0	1	X
EPROM 1	8K	1	1	1	X
EPROM 2	8K	1	0	X	X

- a. Give the memory range RAM1 responds to:
- b. Give the memory range EPROM1 responds to:
- c. Give the memory range EPROM2 responds to:
- d. Which chip contains the interrupt vector addresses?
- e. Which chip or chips have mirror images in memory?
- f. Is this layout a good design? If not, what is the problem?

2 Interesting Code...* (16 points)

Below is the listing of a subroutine written for a 6800 system, and stored in RAM starting at memory location \$2000 . Location \$200A is known to initially contain zero.

ADDR	OPCODE	LABEL	MEMONIC
2000	8D 00		BSR NEXT
2002	30	NEXT	TSX
2003	EE 00		LDX \$00,X
2005	31		INS
2006	31		INS
2007	6C 08		INC \$08,X
2009	39		RIS
200A	00		???

- What does this subroutine do? Give a full explanation of its operation.
- After this subroutine is called 5 times, what does location \$200A contain?
- Write a shorter subroutine that has the same effect as this one, but consists of only two instructions. (Including the RIS at the end!)
- Why would one write a subroutine as given, rather than the “short” way?

3 Using a Software Interrupt SWI(16 points)

A system has its SWI interrupt vector pointing to location \$2000 . The interrupt service routine is shown below.

\$ADDR	LABEL	MEMONIC
2000		TSX
2001		ADDA \$04,X
2003		STAA \$04,X
2005		LDAA \$03,X
2006		ADCA #\$00
2007		STAA \$03,X
2009		RTI

- a. What does this code accomplish when a SWI instruction is executed?

Assume that before the SWI instruction is executed, accumulator A contains \$20 , accumulator B contains \$30 , and the index register X contains \$80F0 . Answer the following:

- b. What is the value of accumulator A after the interrupt service routine returns?
- c. What is the value of accumulator B after the interrupt service routine returns?
- d. What is the value of the index register after the interrupt service routine returns?

4 Interrupt FAQ! (16 points)

a. Once the below two lines are executed, what kind of interrupts can make the system continue running?

SEI
WAI

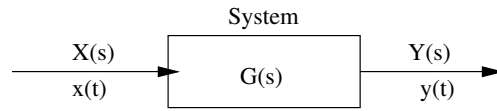
b. Given you have a total stack space of 256 bytes (which is typical) and assuming the stack is used for nothing else, how many levels of *nested* interrupts can the system handle?

c. Given the NMI interrupt is non-maskable (as the name says!), how come an interrupt does not get interrupted again, and again, and again... *even if* the NMI line is kept low?

d. A RESET signal also interrupts the CPU. How is it different from the other kinds of interrupts?

5 An LTI System (16 points)

ATTENTION: This question is continued on next page!



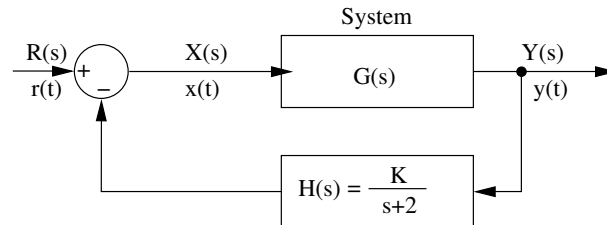
A physical system is shown above, where the input is $x(t)$, and the output is $y(t)$. The system's behavior is governed by the following differential equation:

$$\frac{d^2 y(t)}{dt^2} + 4y(t) = x(t)$$

a. Find the transfer function of the system, $G(s)$.

b. Write down the characteristic equation and find its roots. Is this system stable, marginally stable, or unstable?

6 A Feedback System (16 points)



Now, a feedback loop is added to the system in the previous question, as shown in the figure above. The feedback transfer function is $H(s) = K/(s + 2)$, where K is a constant. (If you were unable to solve the previous question to find $G(s)$, use $G(s) = 1/(9s^2 + 1)$. If you did solve it, use your own value.)

a. Calculate the transfer function of the overall system, that is, $Y(s)/R(s)$. Simplify it and express it as a ratio of polynomials in s .

b. Determine the range of values K can take so that the overall system is **stable**.